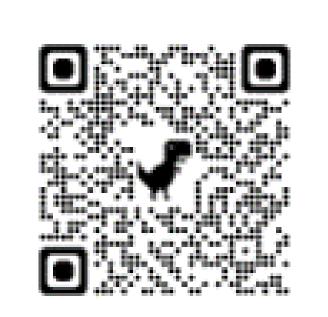
# Single-view 3D Scene Reconstruction with High-fidelity Shape and Texture

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**Experiments on 3D-FRONT** 

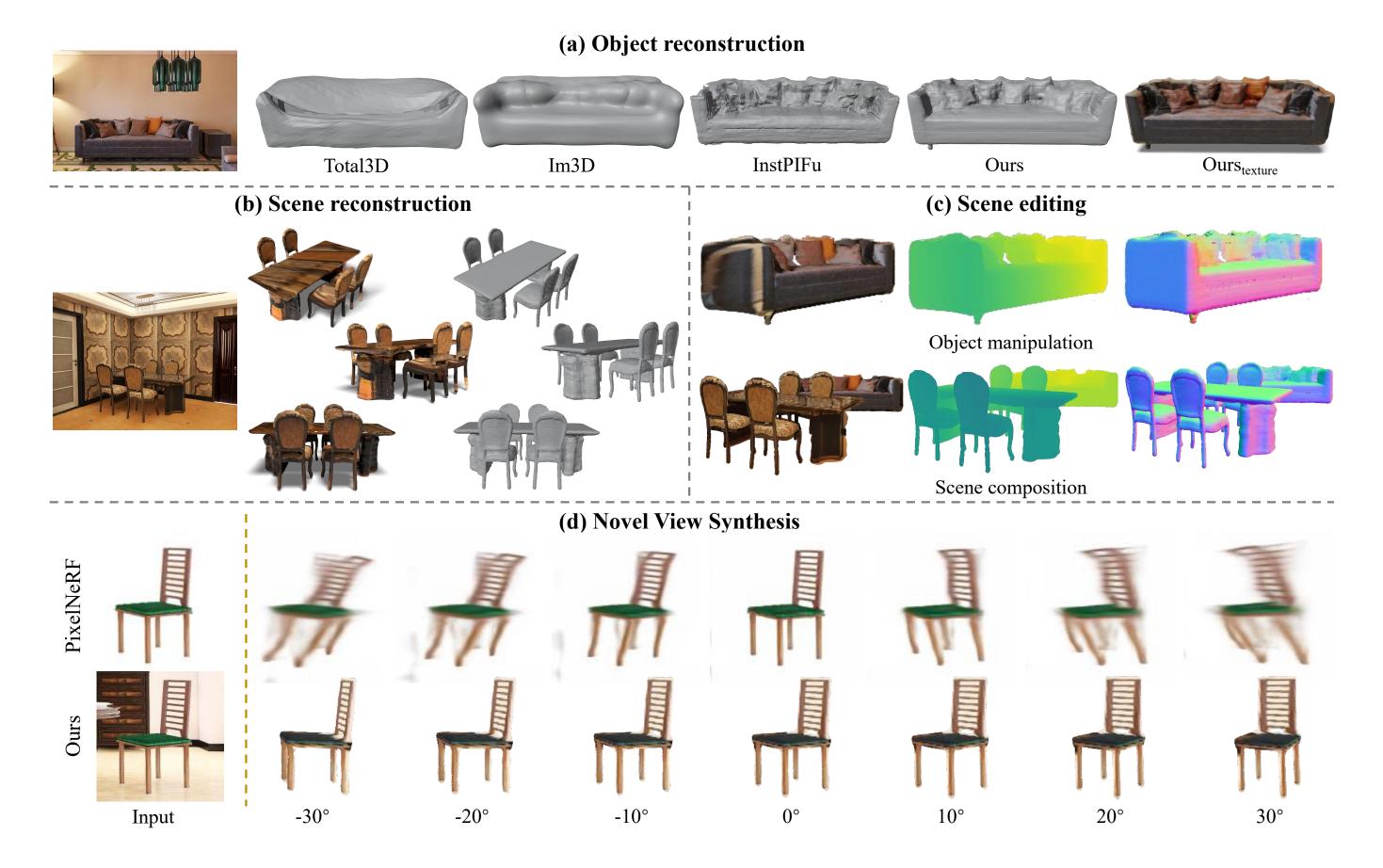


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## Single-view 3D Reconstruction

Single-view 3D reconstruction is a challenging task in computer vision that aims to recover a scene's 3D geometry and appearance from a single monocular image.



- Prior work: lack geometry details, without texture
- Our goal: fine-grained object shapes, high-fidelity textures

### **Key Challenges**

- Inherent ambiguities resulting from the limited observations in a single image.
- Shape-appearance ambiguity for complex textured images.

#### Contributions

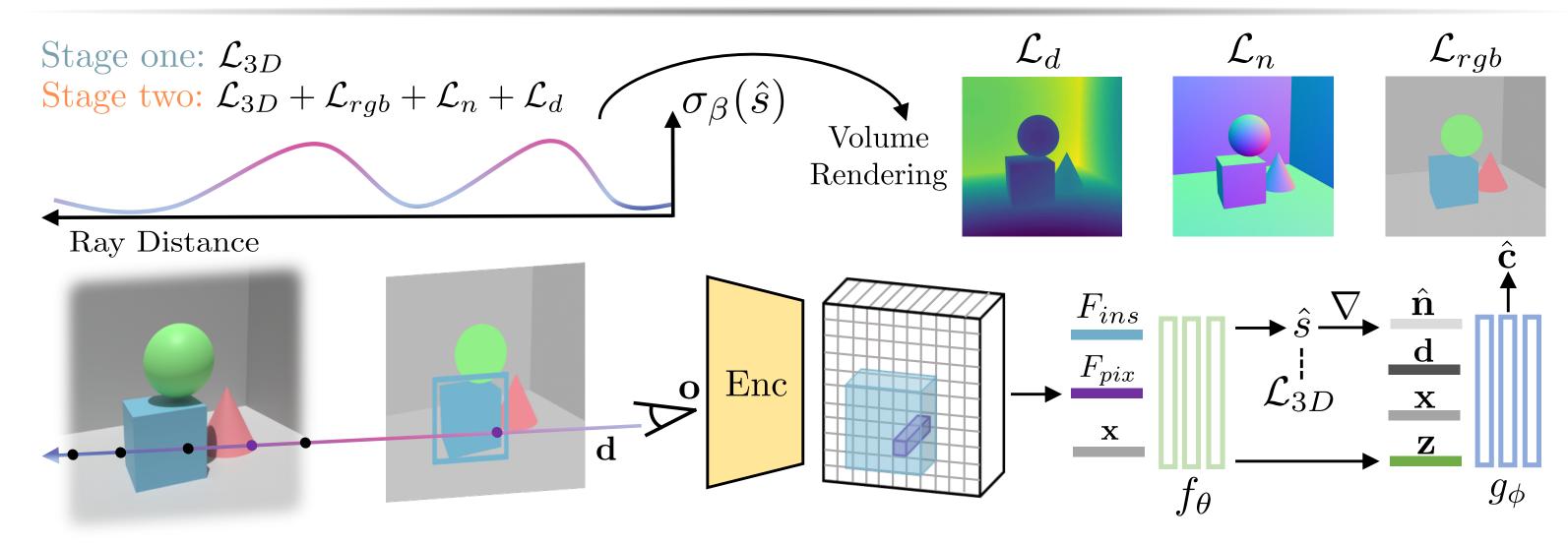
- We propose a novel framework that recovers high-fidelity object shapes and textures from single-view images.
- We introduce a two-stage learning curriculum that improves 2D-3D supervision coordination. and addresses shape-appearance ambiguity.
- Experiments and ablations show the benefits of the proposed method and its components.

References:

[1] Nie Y, et al. Total3D, CVPR 2020

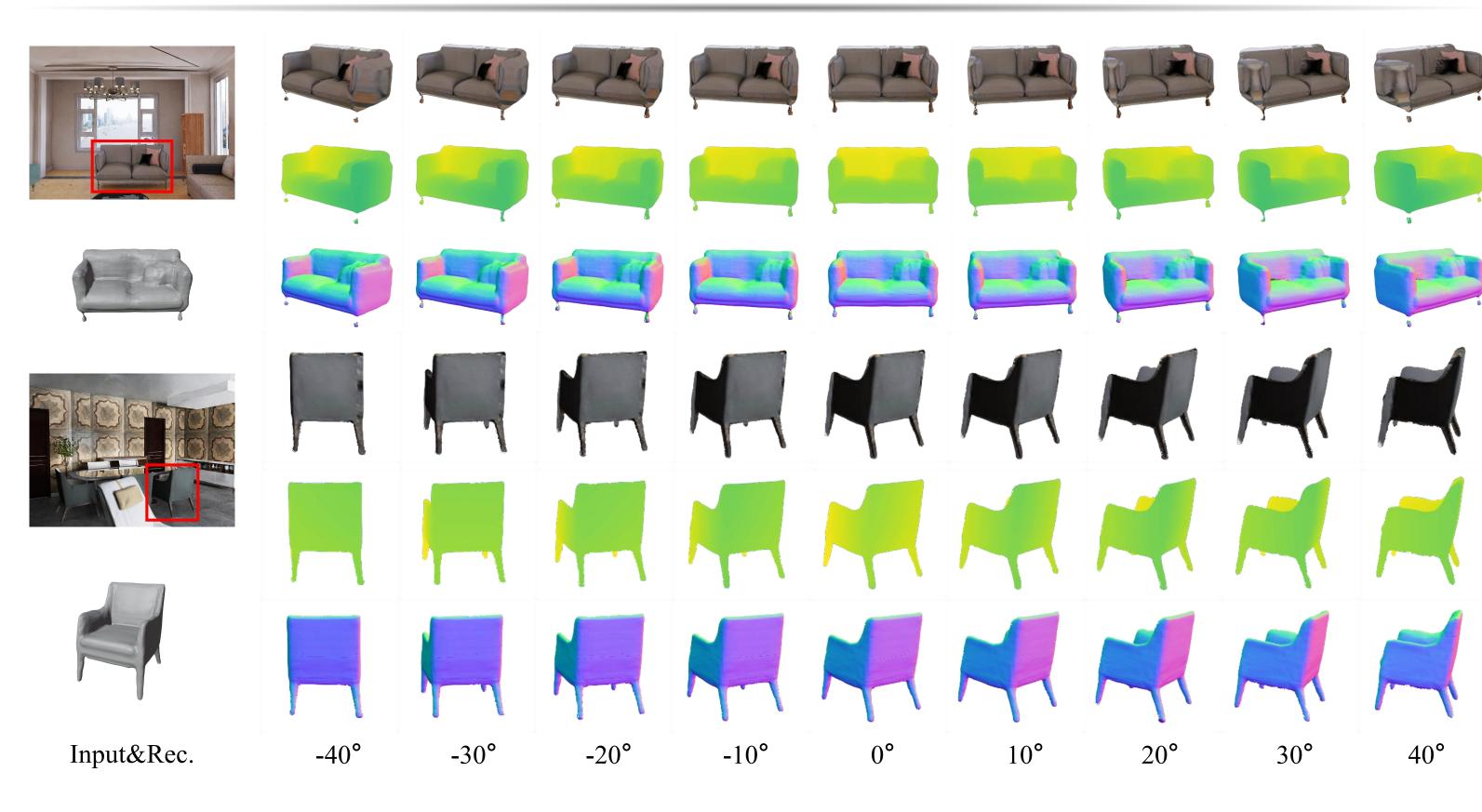
[3] Liu H, et al. InstPIFu, ECCV 2022

#### Method

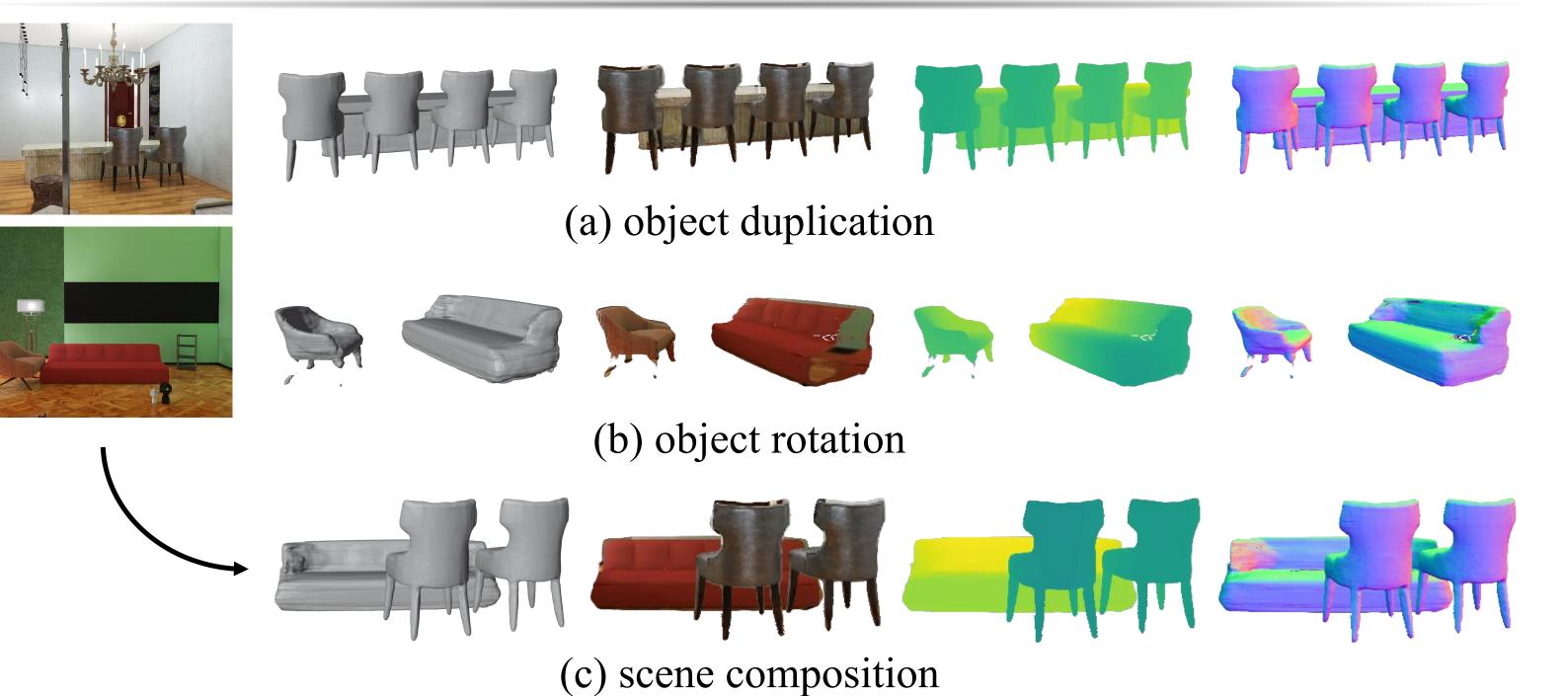


Our model can be trained end-to-end with both 3D shape supervision and volume rendering of color, depth, and surface normal images.

### **Novel View Synthesis**



# 3D Scene Editing

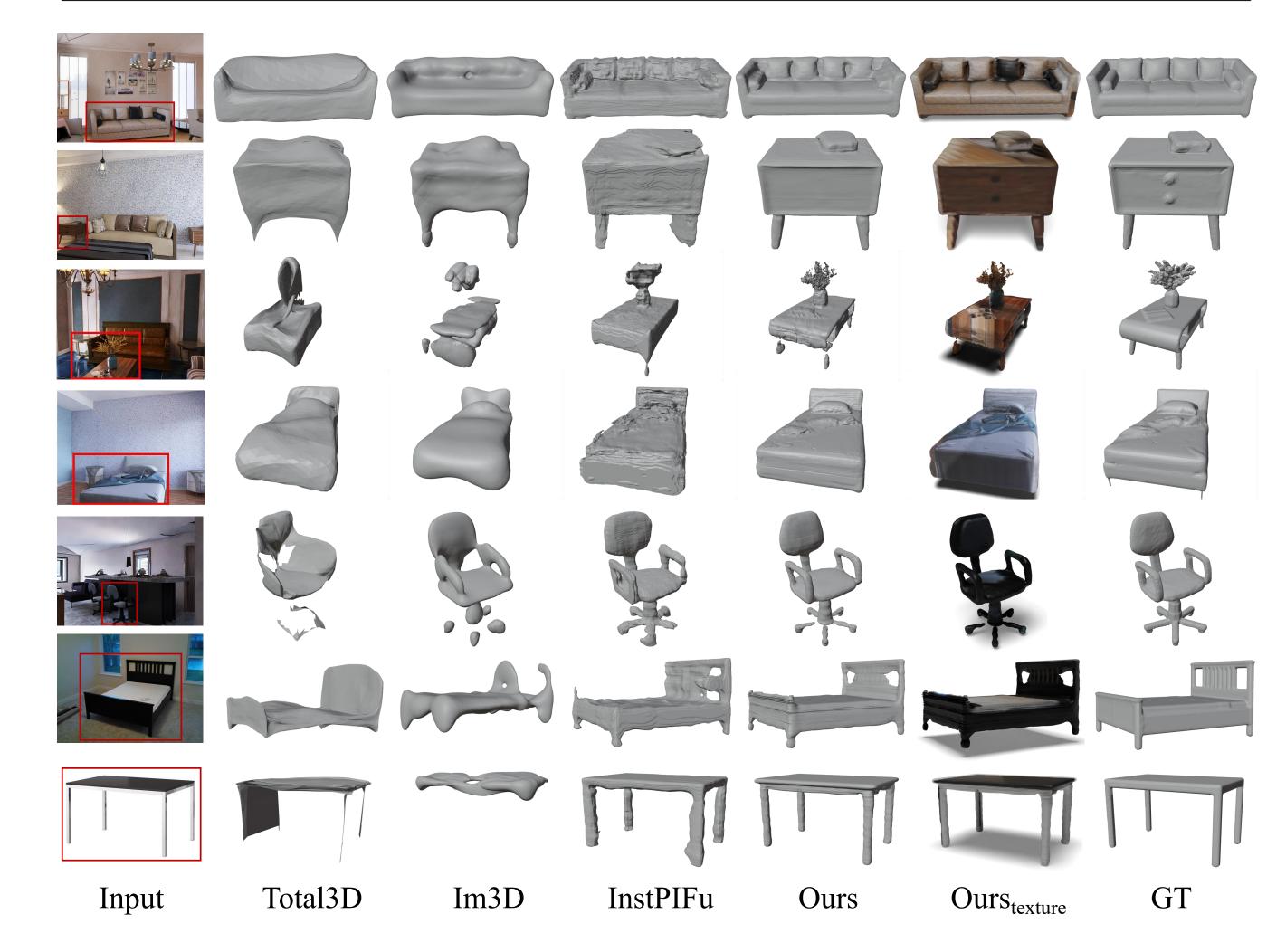


#### InstPIFu Input

#### Ours<sub>shape</sub>

Ours<sub>shape+texture</sub>

Category		bed	chair	sofa	table	desk	nightstand	cabinet	bookshelf	mean
<b>CD</b> ↓	MGN	15.48	11.67	8.72	20.90	17.59	17.11	13.13	10.21	14.07
	LIEN	16.81	41.40	9.51	35.65	26.63	16.78	7.44	11.70	28.52
	InstPIFu	18.17	14.06	7.66	23.25	33.33	11.73	6.04	8.03	14.46
	Ours	4.96	10.52	4.53	16.12	25.86	17.90	6.79	3.89	10.45
F-Score ↑	MGN	46.81	57.49	64.61	49.80	46.82	47.91	54.18	54.55	55.64
	LIEN	44.28	31.61	61.40	43.22	37.04	50.76	69.21	55.33	45.63
	InstPIFu	47.85	59.08	67.60	56.43	48.49	57.14	73.32	66.13	61.32
	Ours	76.34	69.17	80.06	67.29	47.12	58.48	70.45	85.93	71.36
NC ↑	MGN	-	-	-	-	-	-	-	-	-
	LIEN	-	-	-	-	-	-	-	-	-
	InstPIFu	-	-	-	-	-	-	-	-	-
	Ours	0.896	0.833	0.894	0.838	0.764	0.897	0.856	0.862	0.854



# Single-view 3D Scene Reconstruction



# [2] Zhang C, et al. Im3D, CVPR 2021[4] Yu A, et al. PixelNeRF, CVPR 2021